

CLAIMS

1. A content display apparatus displaying a content including a plurality of objects, priorities in display being assigned to said plurality of objects, respectively,
5 comprising:

complexity calculating means for calculating complexity when displaying said content based on said plurality of objects; and

control means for suppressing display of part of the objects included in said content based on said calculated complexity and said priorities.

10 2. The content display apparatus according to claim 1, wherein
said content includes animation formed of a plurality of frames,
said complexity calculating means calculates complexity in display for each of
said plurality of frames, and
15 said control means performs control of display of each of said plurality of frames.

3. A content display apparatus displaying a content, priorities being assigned to respective functions for displaying said content, comprising:

20 complexity calculating means for calculating complexity when displaying said content; and

control means for invalidating part of the functions for displaying said content based on said calculated complexity and said priorities.

25 4. The content display apparatus according to claim 3, wherein
said content includes animation formed of a plurality of frames,
said complexity calculating means calculates complexity in display for each of
said plurality of frames, and
said control means performs control of display of each of said plurality of frames.

5. A content display apparatus displaying animation formed of a plurality of frames as a content, comprising:

complexity calculating means for calculating, for each of said plurality of frames, complexity when displaying the relevant frame; and

control means for suppressing display of the frame for which said calculated complexity is at least a predetermined value.

6. A content display program for displaying a content including a plurality of objects, priorities in display being assigned to said plurality of objects, respectively, the program causing a computer to perform:

the complexity calculating step of calculating complexity when displaying said content based on said plurality of objects; and

the control step of suppressing display of part of the objects included in said content based on said calculated complexity and said priorities.

7. The content display program according to claim 6, wherein said content includes animation formed of a plurality of frames, said complexity calculating step includes the step of calculating complexity in display for each of said plurality of frames, and

said control step includes the step of performing control of display of each of said plurality of frames.

8. A content display program for displaying a content, priorities being assigned to respective functions for displaying said content, the program causing a computer to perform:

the complexity calculating step of calculating complexity when displaying said content; and

the control step of invalidating part of the functions for displaying said content based on said calculated complexity and said priorities.

5 9. The content display program according to claim 8, wherein
said content includes animation formed of a plurality of frames,
said complexity calculating step includes the step of calculating complexity in
display for each of said plurality of frames, and
said control step includes the step of performing control of display of each of
said plurality of frames.

10 10. A content display program for displaying animation formed of a plurality of
frames as a content, causing a computer to perform:
the complexity calculating step of calculating, for each of said plurality of frames,
complexity when displaying the relevant frame; and
15 the control step of suppressing display of the frame for which said calculated
complexity is at least a predetermined value.

20 11. A content display method for displaying a content including a plurality of
objects, priorities in display being assigned to said plurality of objects, respectively,
comprising:
the complexity calculating step of calculating complexity when displaying said
content based on said plurality of objects; and
the control step of suppressing display of part of the objects included in said
content based on said calculated complexity and said priorities.

25 12. The content display method according to claim 11, wherein
said content includes animation formed of a plurality of frames,
said complexity calculating step includes the step of calculating complexity in

display for each of said plurality of frames, and

said control step includes the step of performing control of display of each of said plurality of frames.

5 13. A content display method for displaying a content, priorities being assigned to respective functions for displaying said content, comprising:

the complexity calculating step of calculating complexity when displaying said content; and

10 the control step of invalidating part of the functions for displaying said content based on said calculated complexity and said priorities.

14. The content display method according to claim 13, wherein

said content includes animation formed of a plurality of frames,

15 said complexity calculating step includes the step of calculating complexity in display for each of said plurality of frames, and

said control step includes the step of performing control of display of each of said plurality of frames.

20 15. A content display method for displaying animation formed of a plurality of frames as a content, comprising:

the complexity calculating step of calculating, for each of said plurality of frames, complexity when displaying the relevant frame; and

the control step of suppressing display of the frame for which said calculated complexity is at least a predetermined value.

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16. A computer readable recording medium recorded with the content display program according to any of claims 6-10.